



2010 Fairfax County 4-H Fair Horse Show

Entrant's Packet

Part 1 of 2 Parts:

This part contains the
Exhibitor's Rules, Barn Rules and Standards

Part 2 Contains the

Entry Form and Permission Forms

*The package of entry and permission forms must be postmarked by July 20, 2010, or in
the hands of the Show Secretary by July 23, 2010.*

Show Dates: August 7 & 8, 2010

Classes begin promptly at 8:00 a.m. both mornings

[Note: Mandatory exhibitor's meeting Friday evening,
August 6, 2010, at 6:30 p.m.]

Contacts for the 2010 Fairfax County 4H Fair Horse Show:

Show Secretary:

Jennifer Debes
1101 23rd Road South
Arlington, VA 22202

360-870-0948

jennifer.debes@gmail.com

Show Steward:

Jennifer Debes
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Arlington, VA 22202

360-870-0948

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Overall Adult Advisor:

Dana LaFever
10111 Van Thompson Rd
Fairfax Station, VA 22039

703-690-9699

dlafever@hers.com

If you have read the rules and read the class descriptions and you're still confused about what classes you should enter please e-mail your questions to jennifer.debes@gmail.com

ALWAYS REMEMBER!!!

During the entire course of the Fair, you are representing 4H to the public. The Fair should be a pleasant and educational experience for visitors and for us. Be prepared to answer questions courteously and with a smile.

More importantly, remember that you are responsible for safety. Be Alert! Small children and uninformed adults may unknowingly endanger themselves, you, or your animal. Don't get mad, but do get concerned. Your timely explanation can prevent an injury.

SUPERINTENDENTS

Overall Superintendent:

Danielle LaFever

Hunter Superintendent:

Erin Suidikas

Western/Hunter Pleasure Superintendent:

Midge Field

Sunday Superintendent:

TBA

Trail Superintendent:

Allisa Coles

Check-in/Check-out Superintendent:

Katherine Ellig

Barn Superintendent:

Emily Diamond

Barn Manager:

Alexa Lynn

Entertainment Superintendent:

Taylor McCrea

ADULT ADVISORS

Overall Adult Advisor: Dana LaFever

Show Secretary: Jennifer Debes

Show Steward: Jennifer Debes

4H Extension Agent: Lenah Nguyen

Show Committee: All Superintendents & Advisors

RULE 3: The Show Secretary reserves the right to combine, cancel or separate any class. The Show Steward, working with the Show Committee, may amend or suspend any rule in the interests of justice.

GENERAL RULES AND REGULATIONS

All participants (exhibitors, leaders, parents, volunteers) are responsible for knowing the rules.

All show officials (superintendents, advisors, extension agents, judges and designees) have authority to enforce rules and impose penalties for infractions. Penalties may range from a deduction from an individual's barn management score to expulsion from the show grounds and exclusion from further showing.

RULE 1: ALL EXHIBITORS MUST PRE-ENTER. Only one horse/rider combination is permitted per entry form. No post-entries will be accepted for any reason. No Show Official has authority to accept an entry into any class after the Secretary's official roster has been prepared. The Show Secretary must receive entries no later than 9:00 pm Friday, July 23, 2010 and no classes may be added after that date. Volunteers do not need to pre-enter.

RULE 2: Classes will be run under AQHA rules, except as those rules are modified herein. Points will accumulate according to 4H rules: 6-4-3-2-1.

RULE 4: Judges' decisions are final! Judges may only be approached by way of the Show Steward or a member of the Show Committee.

RULE 5: A warm-up area will be provided. Show officials may limit warm-up time or otherwise direct activity in the area to provide for safety or reduce crowding.

Schooling in the lower ring will be permitted on Friday from noon until 5:00pm unless otherwise directed at the show grounds. Other requests for schooling time must be submitted with the entry packet and may or may not be granted by the show committee.

Schooling will only be permitted in the indoor arena on Friday from noon until 5:00 pm, and there must be one adult present in the event of an emergency.

RULE 6: Coaches, trainers, instructors, parents, and volunteers will not be allowed to coach any 4H'er during the fair, except as to matters of safety. 4H'ers may help each other in an informal manner in the warm-up area or during schooling hours.

RULE 7: Only authorized riders (registered 4Hers) and volunteers may be mounted on any horse at any time.

RULE 8: Horses must be led in hand, and may only be mounted at the ring for schooling, warm-up or when on-deck immediately before a class. A rider is "on-deck" if the gatekeeper, ring steward, or other show official has announced the exhibitor's number as "on-deck." If necessary, a parent or adult volunteer may lead the horse and mounted rider pair from the warm up area to the show ring or between show rings. No horse or pony may be mounted in the barns or barn area.

RULE 9: Horses that habitually kick or attack nearby horses will be identified

with red ribbons in their tails; horses with a tendency to bite must have a blue ribbon in their tails. These horses must also be identified with a prominent, readily visible warning sign or notice on their stall doors.

RULE 10: Exhibitors may not bring dogs to the barn area. Barns A is limited to equines only; all other livestock must be stabled in Barn B and C.

RULE 11: Neither smoking nor drinking alcoholic beverages will be permitted in or near any barn by any person, at any time.

RULE 12: Exhibitors must be appropriately attired in traditionally accepted riding apparel in the show ring. Entrants in the Sunday Timed Events classes may wear a 4-H shirt (including a 4H club shirt) in place of traditional riding shirts. Any exhibitor who wishes to claim their Champion/Reserve Champion ribbon during the Parade of Champions must wear their full show attire (jackets may be excused). In the barn area, exhibitors, club barn assistants, and volunteers are expected to wear neat workman-like attire consisting of appropriate, tasteful long pants or shorts, hard closed shoes or boots, and shirts. Polo shirts, T-shirts, and tank tops work well with jeans/shorts. Bare feet, sandals, cloth tennis shoes, open or soft shoes are unsafe in the stable area and are therefore unacceptable. Halter tops, tube tops, sports bras worn as outer tops, very brief shorts, etc. are neither appropriate nor workman-like stable attire and are not permitted. The show committee reserves the right to issue a warning for inappropriate attire and to penalize on the second offense.

RULE 13: Sportsmanship is the 4H way!

Any discourtesy to a judge or show official, or any abusive or disrespectful treatment of animals may be grounds for dismissal. The show committee reserves the right to penalize any misconduct, discourtesy or mistreatment by any exhibitor, parent, leader, volunteer, or other person.

HORSES AND PONIES

1. The horses and ponies entered in this show are the exhibitors' 4H project animals, whether they are owned, leased, or borrowed. To qualify as a 4H project, the animal must be under the care of the exhibitor no later than May 1 preceding the fair.

2. Exhibitors may share a single horse or pony, but may not enter in the same section of a division.

3. An exhibitor may enter more than one horse, as long as all entries meet the requirements for 4H project animals. However, the show committee reserves the right to limit exhibitors to one animal, based on the number of entries and stalls available.

4. All horses and ponies must be serviceably sound and healthy. Any animal thought to present a health hazard or soundness problem or to be in any violation of AQHA drug or cruelty regulations may be subject to inspection by a veterinarian at the owner's expense. Any animal posing a threat to the health of others, or which displays behavior that could threaten others may be required to leave the grounds. An injured horse may be disqualified from further exhibition, including entry into any classes, by the Overall Advisor after consultation with a Veterinarian licensed to practice in

Virginia, and provided at the exhibitor's sole expense.

5. No horse is permitted on the fair grounds without a current (within 12 months) negative Coggins test. Horses stabled outside Virginia must have a veterinarian's health certificate. The driver of the vehicle bringing the animal must have the Coggins test results (and, if required, the veterinarian's certificate) or admission will be denied; no horse may be unloaded until a show official has verified the required documents. A random sampling may be verified with the lab. Falsification of a Coggins Test will result in exclusion from the show and notification of the proper authorities.

6. Braiding is required for horses and ponies as follows:

- Senior Hunter - Braid forelock, mane & tail
- Junior Hunter - Braid forelock & mane, tail optional
- Beginner Hunter - Braiding is optional
- Senior Western - Band mane for Stock Type Horses
- Junior Western - Banding optional for Stock Type Horses
- Beginner Western - Banding optional for Stock Type Horses
- Combined entry – Braid as for Hunter

Where braiding / banding requirements are "optional," exhibitor's still are required to exhibit their horse/pony with the mane "neat and presentable."

7. No stallions will be allowed on the grounds.

8. All ponies that wish to jump at the designated pony height must be measured and have their size stated on the entry

blank. Entrants to whom this requirement applies must turn in a copy of their measurement card with their entry form. Ponies that were measured "barefoot" must be re-measured if they are now shod. If your pony needs to be measured, a show official will be on the grounds either Friday afternoon or early Saturday morning, to measure those animals that need it. It is your responsibility to find out when ponies will be measured and to present your pony for measurement. Your green identification card is an official and permanent 4H measurement card.

EXHIBITORS

1. All exhibitors must be 4H members registered in Fairfax or surrounding counties. All must have participated in both county/club activities during the current 4H year, and must meet their own county/club requirements for qualification.

2. Ages of exhibitors as of September 30 of the show year: Junior - 9 through 13; Senior - 14 through 19; Beginner - 9 through 19, in the first or second year of showing, and has not competed at a District 4H Horse Show.

3. ALL EXHIBITORS MUST WEAR PROTECTIVE HEADGEAR WITH THE HARNESS SECURED. THIS INCLUDES ANYTIME AN EXHIBITOR IS MOUNTED AS WELL AS DURING SHOWMANSHIP CLASSES AND IN THE "TRAIL-IN-HAND" CLASS (#306). Protective headgear that meets the standards of the American Society for Testing and Materials (ASTM) and is certified by the SEI for equestrian activities is required.

ARRIVAL

1. Stall assignments will be available Friday morning and will be posted at the end of Barn A.

2. Exhibitors may set up stalls, tack rooms, etc. in advance. However, any equipment left on the grounds unattended is left at the exhibitor's own risk.

3. Horses may arrive after noon on Friday and should be in their stalls by 9:00 p.m. that day. Horses entered in the show must remain until after the Parade of Champions on Sunday. The Show Committee may grant exceptions to this rule, such as allowing the over-night stabling of horses off the show grounds, **Requested exceptions must be submitted with the entry packet.** Horses to be used only for the volunteer classes Sunday may trailer in early that morning.

4. No horse may be unloaded from a trailer until the Check-in/Check-out Superintendent has verified the Coggins Test. The driver of the vehicle with the horses must have the test results with him/her.

5. All RV's, vans and trailers must be parked diagonally behind Barn A after unloading horses and equipment. Check-in/Check-out Superintendent will direct traffic.

6. Except for vehicles parked in designated volunteer parking areas, all vehicles must be removed from the barn area to designated parking areas by 8:00 a.m. each morning. "Barn" parking will be beyond Barn C, in the grass triangle across from Barn A, There will be NO parking between the barns during exhibition hours. Failure to comply with parking directions will be penalized.

7. All stalls must be cleaned and inspected by the Barn Superintendent by 6 pm Sunday. Your stall deposit will be returned at that time.

SPENDING THE NIGHT

1. All exhibitors planning to spend the night on the show grounds **must submit a properly completed and signed permission slip with the show entry forms.** These forms must be signed by parents/guardians *and* by the authorized adult who is spending the night at the Fair and who agrees to be in charge of the exhibitor. These forms must be submitted in advance, and the barn superintendent will compile a list of all persons authorized to be on the grounds at night. Anyone not on the list will be asked to leave the grounds before curfew.

2. All exhibitors under the age of 18 who will be spending the night must be accompanied by an authorized adult.

3. Any adults spending the night must be at least 21 years old, and either an immediate family member or a registered 4H Volunteer (at least 30 days before the show). Photo ID may be required and must be available on the fair grounds. Each club should submit a list of authorized adults to the barn superintendent. Anyone not on the barn superintendent's list will be asked to leave the grounds before curfew.

4. All clubs are encouraged to appoint at least one adult night watchman.

5. An 11:00 p.m. to 5:00 a.m. curfew, quiet time, and lights out will be strictly enforced. Any misconduct will result in immediate expulsion from the show grounds and the club/individual will be penalized.

6. Parents may be called at any hour to pick up disruptive exhibitors.

7. The only persons permitted in the barn area between 9:30pm and 5:30am are registered exhibitors, their immediate families, 4H Fair Volunteers and their families, and members of the Show Committee.

BARN AND STABLE MANAGEMENT RULES

NOTE: The barn area is a designated NO SMOKING zone. This applies to 4Hers, parents, and the general public. Signs will be posted as a reminder.

1. Every exhibitor will be included in and judged for Stable Management and will be subject to the rules and requirements for barn management as stated in this entry packet. These rules, practices, and standards are modeled, as appropriate, on Virginia State Fair Barn Management Rules. Additional copies are available, supplies permitting, from the Barn Superintendent. They are also posted at the Barn Information Center at the end of Barn A.

2. Only 4H members may work in the barn area, with the exception of initial set-up and final clean up. Parents and leaders found helping, other than holding an animal or helping a child tack up or untack, or except as necessary for safety, will be cause for the 4Her to lose barn management points. No "personal grooms," even other 4Hers. Clubs may have members acting as barn managers and assistants to help club with stable management. They may help clean stalls, water horses, and help with general care. The managers and assistants also can help deal with the public. Barn managers and assistants must be club members, nine

years old and over. They are there to help, not take over all of the exhibitor's work. They may not be personal grooms.

3. Judging will take place from 8:00am until 5:00pm on Saturday and from 8:00am until 1:00pm on Sunday. Judging is based on the Danish system with blue, red, and white ribbons to be awarded. The barn judge is aware that the barns are not a static exhibit and that horses, equipment, and people will be moving in and out of the stalls to participate in the competition.

4. No horse or pony should ever be left unattended outside its stall.

5. No horses or ponies may be tied in the aisles. Grooming, tacking, etc. should be done in the stall.

6. When a horse or pony is in its stall, a halter and lead rope must be readily at hand near the door. Alternately, the horse may wear the halter.

7. Questions regarding supervision of the barn will be directed to the Barn Superintendent. The Barn and Overall Superintendents' stall numbers will be posted at the end of Barn "B." Barn monitors who have been appointed by the Barn Superintendent will have the authority of the Barn Superintendent.

8. Items to be judged include feed and water buckets, fire buckets, tack boxes, grooming tools, saddles/bridles/racks, first aid equipment for both people and animals, rakes, shovels, manure forks, wheelbarrows and muck buckets.

STALLS

1. Stalls must have identification cards with the following information: horse's

name, owner's name, rider's name if different, exhibitor's show number, Her's emergency telephone number, veterinarian's name and phone number, and farrier's name and phone number.

2. Stall cards should also advise judge of any special feed, hay, water, or special needs the horse may have, as well as any vices that the judge needs to be aware of.

3. Stalls should be inspected for nails, wire, loose boards, trash, staples, etc. before your stall is bedded and your horse put in the stall.

4. No bedding is provided, bring your own. Frying Pan Park requests that no straw be used as bedding.

5. Stalls must be bedded sufficiently as the stalls at Frying Pan Park tend to have uneven ground and rocks in the bottom. You will need to add more bedding during the course of the Fair.

6. Judges should not deduct points for obviously fresh droppings in the stall, but they will expect those droppings to be removed before the next inspection.

Placement of water, grain buckets and hay

Stall setup is basic to good horse care and is one of the most basic factors in how your stable management will be judged.

7. Two (2) water buckets are required. They may be hung anywhere in the stall. You should avoid lightweight and household buckets. It is preferable to keep water buckets full during judging hours and to make sure they are full before you leave the show grounds for the night. If you have specific reasons for not filling your buckets (e.g. Vet's orders) you must post a highly visible sign stating those

reasons.

8. A grain bucket should also be hung in your stall. Ground-type grain feeders are permitted but must be removed as soon as the horse has finished eating grain. Any empty bucket or grain box left on the floor of the stall will be penalized.

9. A salt block is optional to be kept in the stall. It may be placed into a salt-blocker holder, or into your hanging grain bucket.

10. Hay nets, if used, are normally placed at the back of the stall. They must be placed high enough that, when empty, a horse cannot get its hoof stuck. Suggested height for ponies is 3 feet from the ground when empty, and for horses is 4 feet from the ground when empty. **HAY NETS ARE NOT REQUIRED.** You may place the hay on the ground in a back corner of the stall. Remove soiled hay and rake edible hay into a neat pile in the corner. If you do not keep hay in the stall at all times, you must note this information on the stall card, so the judge and others will know.

Equipment for cleaning stalls: Rakes, manure forks, muck baskets, wheelbarrows, etc.

11. All tools should be hung in a separate tack/feed/equipment room in such a manner that neither horse nor human could be hurt by tripping or falling over them.

12. All clubs should have at least one rake, one wheelbarrow, and one shovel available for heavy duty cleaning. These should be kept in a feed stall or equipment stall when not in use.

13. All clubs must have a first aid kit for humans and one for horses, easily

available and marked. Club members should be familiar with the contents and their use. They should contain basic first aid supplies for people and horses. All supplies should be clearly identified. Individuals should also have their own first aid supplies.

14. Tack boxes with each horse's grooming supplies, clean and neatly kept, ready for judging, may be placed either in front of the stall or in a designated equipment room. All supplies must be put away when not in use.

15. FIRE BUCKETS MUST BE PLACED IN FRONT OF EVERY STALL. The water should be kept filled (clean) at all times, and the bucket should be clearly labeled FIRE.

16. Saddles and bridles should be kept in a club tack room. Saddles and bridles on display in the tack room should be on racks made for that purpose and the rack must be clearly labeled with the exhibitor's name and show number, so that the judge may examine the equipment. Commercial, or "store-bought," saddle/bridle racks are NOT required. The tack room must be kept clean and neat.

17. When there are not enough stalls available for use as tack rooms, saddles, bridles and other equipment will be displayed at the front of the horse's stall. Freestanding saddle racks, or saddle racks hung on the front of the stall are both acceptable. The aisle must be kept clear. Exhibitors will be contacted prior to Fair to inform them if there is a shortage of stalls so arrangements can be made to modify how stalls are set up.

Feed:

18. No feed may be stored in the aisle ways. Participants should store feed in assigned feed rooms. Grain must be stored in tightly covered containers. Hay should also be stored in the feed rooms.

Tack:

19. Tack should be clean, safe, oiled and polished. It must be on display during judging hours when not in use and should be locked away at night. If the tack is not available to the judge, no points will be awarded for the category. The stable judge will check for cleanliness and for evidence of improper care, as these are things that can create safety or health hazards to you and your horse. Your tack does not have to be new or expensive, but it must be clean, in good condition, in good repair and properly fitted.

Horses/Ponies:

20. The condition of your horse is judged: his weight, the health of his coat, the care of any wounds or injuries he may have, etc. This means good management is necessary long before you leave home.

21. Hooves showing lack of care are penalized.

22. Recent body or head sores indicating the use of improperly fitted or cared for equipment are penalized.

23. Stall guards are not as secure as doors and may only be used in the direct presence of the owner/entrant.

24. Horses should be clean, dry, and brushed out before being left in the stall. Sweat marks from saddle, girth and bridle should not be left on the horse.

25. Horses must be groomed in the morning, whether or not they are in

classes during the day.

26. **NO RIDING IS PERMITTED IN THE BARN AREA.** Lead the horse to your destination.

27. Only the exhibitor or volunteer exhibitor may ride the horse during the Fair (Friday, until Sunday night).

28. Anything jeopardizing the health or safety of the rider, horse or the person walking through the barn area will be penalized.

Cooperation, Behavior, Sportsmanship

29. Infractions of show rules by parents, leaders, 4Hers or any person associated with a group may be penalized against the 4Her or the group score.

30. If the judge has sufficient reason to believe that the 4Her's parents, leader, or any other adult, is carrying out the stable management duties, the 4Her may be penalized. If another 4Her is doing all the work for the exhibitor, the exhibitor may be penalized.

SCORING STABLE MANAGEMENT

Stable management judging will emphasize sensible and practical management and safety and scores will be recorded on a scorecard. Individual score cards may be given to exhibitors at the close of the fair.

The barn judge may, at the judge's discretion, post individual scores, notes, or suggestions on the stalls during the fair. These should not be interpreted as the final score or award.

Scores will be based on the following rating system:

- Excellent – 16 to 20 points
- Good – 11 to 15 points
- Fair – 6 to 10 points
- Poor – 0 to 5 points

The winner of the individual barn management award will be the person with the highest total points accumulated over the two days of the fair. The winner of the club barn management award will be determined by adding the total barn management points of each exhibitor in that club and dividing that total by the number of exhibitors from the club. The club with the highest average score will be the winner. All exhibitors may receive a blue, red, or white ribbon based on the Danish System.

BEGINNER DIVISION

This Division is designed to accommodate the following entrants:

Beginner Riders: riders who are aged 9 to 19 and who are in their first or second year showing. Riders may only compete in Beginner classes.

Beginner Horses: horses that are two, three, or four years old or horses that are in their first year showing in any discipline. Horses may only compete in Beginner classes.

Beginner Riders and Beginner Horses will compete in the same ring at the same time and will be judged together.

Beginners who have won a Champion or Reserve Champion ribbon in any past Fairfax County 4H Fair Horse Show, are strongly encouraged to advance to the next level, provided they are able to do so

safely and confidently.

Except as noted or modified in these rules, both hunter and western classes will be run under AQHA rules. All classes will be ridden at a walk-trot/jog, including timed events. It is the responsibility of the exhibitor to be at the ring at the time she/he is called.

Note: Any exhibitor who has shown at the district level is not eligible to compete as a Beginner Rider. Any horse that has shown at the district level is not eligible to compete as a Beginner Horse.

Section I-E Beginner Hunter

Class 124 - Beginner Hunter Under Saddle: To walk and trot both ways of the ring. To stand quietly and back easily.

Class 125 - Beginner Hunter Equitation: To walk and trot both ways of the ring. To be judged on hands, seat, aids, and ability to control the animal. May be asked to back.

Class 126 - Beginner Hunter Over Fences: To be ridden at a walk and trot only. To jump 4 fences at 18".

Section I-W Beginner Western

Class 111 - Beginner Stockseat Equitation: To be judged on hands, seat, use of aids and the ability to control animal at a walk and jog both ways of the ring.

Class 112 - Beginner Western Pleasure: To be shown at a walk and jog both ways of the ring on a reasonably loose rein. To be judged on manners, way of going and ability to give a pleasurable ride. To back readily and stand quietly.

Class 113 - Beginner Western Horsemanship: Riders will be asked to work individually and then return to the

ring to be placed. To walk and jog only.

HUNTER DIVISION

Hunter classes will be run under AQHA rules. Hunter division riders may only enter one section in this division. Exhibitors must be neatly and appropriately attired. Protective headgear with harness fastened is mandatory in all hunter classes and while schooling your horse. No martingales are allowed. Curb chains are allowed, but must be flat and at least 1/2" wide. If you are showing more than one animal, you must decide which you will ride in the under saddle class. Order of go will be strictly enforced. It is the responsibility of the exhibitor to be at the ring at the time she/he is called. The third refusal during a hunter round is cause for a rider to be excused from that class. **NOTE:** The judges may excuse riders entered in over-fences classes who do not, in the judge's opinion, jump safely.

Section II Baby Green Hunter

Open only to those horses or ponies in their first year or second year of showing over fences as of January 1, 2010. To jump a course of 4 fences set at 18".

Class 6 - Baby Green Hunter Over Fences: At the walk, trot, or canter to jump 4 fences.

Class 7 - Baby Green Hunter Under Saddle: To walk, trot, and canter both ways of the ring, to stand quietly and back easily.

Class 8 - Baby Green Hunter Go-As-You-Please: To walk and trot both ways of the ring. When the "go-as-you-please" gait is called riders must choose one of the following gaits and perform it both ways of the ring: trot, sitting trot, extended trot,

and canter. May be asked to stand quietly and back readily.

Section III Novice Hunter

Open to horses and ponies. Ponies to go first at 2', large ponies and horses may jump 2' or 2'6".

Class 9 - Novice Hunter Over Fences: To jump 8 fences.

Class 10 - Novice Handy Hunter O/F: To jump a course of 8 fences, one fence to be designated as a trot only fence.

Class 11 - Novice Hunter Under Saddle: To walk, trot and canter both ways of the ring, to stand quietly and back easily.

Section IV Open Hunter

Open to horses and ponies. Small and medium ponies to jump 2'3," large ponies may jump 2'3" or 2'9," horses to jump 2'9".

Class 12 - Open Hunter Horse Over Fences: To jump a course of 8 fences.

Class 13 - Open Handy Hunter Horse O/F: To jump 8 fences, one fence will be designated trot only.

Class 14 - Open Hunter Horse Under Saddle: To walk, trot and canter both ways of the ring, to stand quietly and back easily.

Section V Senior Hunter Pleasure

Open to Senior riders only. Exhibitors may ride horses or ponies.

Class 127 - Senior Hunter Walk, Trot, Go-as-you-please: To be shown at the walk and trot. When the "go-as-you-please" gait is called riders must choose one of the following gaits and perform it both ways of the ring: trot, sitting trot,

extended trot, and canter. May be asked to stand quietly and back readily.

Class 129 - Senior Hunter Pleasure: To be shown at a walk, trot and canter both ways of the ring on a relatively loose rein. To back readily and stand quietly.

Class 131 - Senior Hunter Pleasure Pattern: To ride to a pattern to be posted at ringside. Low obstacles, such as ground poles and cavelettis may be part of the pattern.

Section VI Junior Hunter Pleasure

Open to Junior riders only. Exhibitors may ride horses or ponies.

Class 128 - Junior Hunter Walk, Trot, Go-as-you-please: To be shown at the walk and trot. When the "go-as-you-please" gait is called riders must choose one of the following gaits and perform it both ways of the ring: trot, sitting trot, extended trot, and canter. May be asked to stand quietly and back readily.

Class 130 - Junior Hunter Pleasure: To be shown at a walk, trot and canter both ways of the ring on a relatively loose rein. To back readily and stand quietly.

Class 132 - Junior Hunter Pleasure Pattern: To ride to a pattern to be posted at ringside. Low obstacles, such as ground poles and caveletti set may be part of the pattern.

HUNTER EQUITATION

Hunter Division riders may pick one of the following equitation classes:

Class 3 - Novice Hunter Equitation: Open only to those riders who have not won any blue ribbons in any equitation class. To walk, trot and canter both ways of the ring. To perform other tests at judge's discretion.

Class 4 - Intermediate Hunter Equitation: Riders must not have won more than three blue ribbons in any equitation class. Otherwise same as class 5.

Class 5 - Advanced Equitation: To jump a course of 6 fences at 2'6" for horses and large ponies and 2'0" for small and medium ponies. The course will include at least one combination obstacle (jump) and one oxer. Then to return to hack (i.e. to be judged under saddle). To perform other tests at judge's discretion.

JUMPER DIVISION

Jumper Division points earned do not count towards the high point trophy and, as a matter of safety, entrants in Beginner and Baby Green classes may not enter classes in the Jumper Division.

Classes will consist of a course of 8-10 fences with each class judged over a separate pattern through the jumps. Patterns will be posted. Entrants will leave the ring after their first round and all entrants with clean first rounds will then return to the ring for the final timed round (which may be over a shortened version of the course), fastest time with the least number of faults wins.

Disobediences (i.e. refusal, run-out, loss of forward movement, crossing over track between two consecutive fences) count as jumping faults of 5 points for each occurrence. After the third disobedience at any one or any combination of fences, the exhibitor will be excused from the ring and must depart immediately without attempting a schooling jump. Touches do not count. Each jump knocked down, partially or completely, will result in a jumping fault of 4 points. If this occurs prior to clearing the fence, time will be stopped and the fence will be reset. Once rider, judge, and timers are ready, time will resume and exhibitor will need to retry the obstacle.

Open Jumper

Fences set at various heights between 2'0" and 2'6". Spreads may be up to 2'9" wide.

Class 15 - Open Jumper Course A

Class 16 - Open Jumper Course B

Class 17 - Open Jumper Course C

WESTERN DIVISION

Western classes will be run under AQHA rules, except as modified in these rules. Bosals may be used in Western Pleasure and Performance classes on animals 5 years and under. Tie-downs are permitted with a breast collar only in the timed events classes. It is the responsibility of the exhibitor to be at the ring and ready at the time he/she is called. Western classes, except equitation classes, are judged on the horse: Manner, way of going, control, and consistency. Western Equitation classes are judged 100% on the rider.

Section I Senior Western Pleasure

Class 105 - Senior Western Stockseat Equitation: Will be asked to work individually and then return to the ring to work as a class. Judge will set the requirements.

Class 107- Senior Western Go As You Please: To be shown at the walk, jog and "go-as-you-please" gait (jog or lope) both ways of the ring.

Class 109 - Senior Western Pleasure: To be shown at a walk, jog, and lope both ways of the ring on a relatively loose rein. To back readily and stand quietly.

Section II Junior Western Pleasure

Class 106 - Junior Western Stockseat Equitation: Will be asked to work individually and then return to the ring to work as a class. Judge will set the requirements.

Class 108 - Junior Western Go As You Please: To be shown at a walk, jog, and "go-as-you-please" gait (jog or lope) both ways of the ring.

Class 110- Junior Western Pleasure: To be shown at a walk, jog, and lope both ways of the ring on a relatively loose rein. To back readily and stand quietly.

Section III Senior Western Performance

Class 116 - Senior Western Reining: Each rider will perform the required pattern individually. To be judged on smoothness, attitude, quickness and authority in performing the various maneuvers while using controlled speed. Pattern will be posted.

Class 118 - Senior Western Riding: To be judged on quality of gaits, lead changes, responses to the rider, disposition, manners and intelligence. The performance is that of a sensible, well-mannered, easy-moving horse; one that is suited for the work on a ranch. Pattern to be posted.

Class 303 - Senior Western Trail: To negotiate a series of obstacles in a reasonable amount of time. Judged on willingness, responsiveness, and general attitude. See also the listing of this class with other trail classes.

Section IV Junior Western Performance

Class 117 - Junior Western Reining: Each rider will perform the required pattern individually. To be judged on smoothness, attitude, quickness and authority in performing the various maneuvers while using controlled speed. Pattern will be posted.

Class 119 - Junior Western Riding: To be judged on quality of gaits, lead changes, responses to the rider, disposition, manners and intelligence. The performance is that of a sensible, well-mannered, easy-moving horse; one that is suited for the work on a ranch. Pattern to be posted.

Class 304 - Junior Western Trail: To negotiate a series of obstacles in a reasonable amount of time. Judged on willingness, responsiveness, and general attitude. See also the listing of this class with other trail classes.

TRAIL CLASSES

Except for riders in Western Performance sections, for whom the trail classes are specified, riders may choose between their designated trial class (beginner, junior, or senior) and the trail in hand class. Riders may not enter more than one trail class. At the judge's discretion, schooling may be allowed after the close of the trail course. Trail classes will be held in the upper ring and courses will be posted outside that ring. All trail classes require the horse/rider combination to negotiate a series of obstacles in a reasonable amount of time. Points are deducted for refusals and for "unwillingness." Reminder: The headgear rule also applies to the trail -in-hand class.

Class 300 - Beginner Hunter Trail: For those entrants riding in the Beginner Hunter Section.

Class 301 - Junior Hunter Trail: For

Hunter riders aged 9 to 13.

Class 302 - Senior Hunter Trail: For Hunter riders aged 14-19.

Class 303 - Senior Western Trail: For Western riders aged 14-19. Note that this is a required class for the Senior Western Performance section.

Class 304 - Junior Western Trail: For Western riders aged 9-13. Note that this is a required class for the Junior Western Performance section.

Class 305 - Beginner Western Trail: For those entrants riding in the Beginner Western Section.

Class 306 - Trail-in-Hand: Open to all riders except those in the Junior and Senior Western Performance sections. Horses will be led in hand (unmounted) through the obstacles. Bridle required, saddle optional.

MISCELLANEOUS CLASSES

SHOWMANSHIP

Riders show their mounts in-hand with proper halter attire, including protective headgear. To be judged 90% on the manner in which the horse is shown and 10% on the appearance of the exhibitor in the ring. Pattern will be posted by the appropriate ring. Hunter horses have option to show in halter or bridle, western horses are shown in halters.

Class 1 - Senior Hunter Showmanship

Class 2 - Junior Hunter Showmanship

Class 101 - Senior Western Showmanship

Class 102 - Junior Western Showmanship

Class 103 - Beginner Western Showmanship

Class 104 - Beginner Hunter Showmanship

HUNTER-IN-HAND

To be shown in Hunter attire, including helmet, with bridle must have egg butt, D-

ring, O-ring or Full cheek snaffle bit with keepers. Pattern will be posted by appropriate ring.

Class 20- Hunter-in-Hand

CART AND HARNESS PLEASURE DRIVING

Entries to be shown to a suitable 2- or 4-wheeled vehicle with an appropriate harness. Required gaits shall be the walk, working trot, and extended trot. When asked to extend the trot, entries should show both speed and form. The pleasure driving equine should be light mouthed and capable of being taken up at any time, willing to walk and stand quietly and to back easily and readily. To be shown in English or Western Attire, must include helmet.

Class 135- Cart and Harness Pleasure Driving

BAREBACK CLASSES

Open to juniors and seniors only. To walk, trot, canter, and halt obediently on a relatively loose rein, and to perform various other tests at the judge's discretion.

Class 18 - Senior Hunter/Pleasure Bareback

Class 19- Junior Hunter/Pleasure Bareback

Class 122 - Senior Western Bareback Pleasure

Class 123 - Junior Western Bareback Pleasure

COMMAND BREAK & OUT CLASSES

Somewhat like "Simon Says." Open to juniors and seniors only. Commands are to be performed within 3 strides of the call; if the exhibitor fails to perform to this standard, he/she will be excused to the center of the ring. Once the number of competitors is reduced to 6, the last rider to pick up the command will be called out.

Class 120 - Senior Western Command Break & Out

Class 121 - Junior Western Command Break & Out

Class 133 - Senior Hunter Command Break & Out

Class 134 - Junior Hunter Command Break & Out

WESTERN HORSEMANSHIP

Class 113 - Beginner Western Horsemanship: Will be asked to work individually and then return to ring to work in a class.

Class 114 - Senior Western Horsemanship: Will be asked to work individually and then return to ring to work in a class.

Class 115 - Junior Western Horsemanship: Will be asked to work individually and then return to ring to work in a class.

COSTUME CLASSES

Costume classes are divided into Individual and Club. Awards will be given for the "prettiest," the "most original," and the "funniest" costume in both the individual and club categories. Upon entering the ring, the exhibitor(s) will declare to the ring steward which award is being sought and the ring steward will hand the exhibitor(s) a colored paddle representing that section. In Club Costume classes, the entry must consist of at least two horses and three club members.

Class 400 - Individual Costume:
Combined Class: Prettiest, Most Original,
OR Funniest

Class 401 - Club Costume: Combined
Class: Prettiest, Most Original, OR
Funniest

TIMED EVENT DIVISION

The timed events are divided between Hunter and Western, except for the Beginner Division.

Riders must start from a reasonable standstill (some movement is allowed) and must dismount in the ring after running the course in ALL of the timed classes. Failure to dismount in the ring will result in the rider's disqualification. Excessive spurring and "hyping" will result in a 5-second penalty. When finishing a run in any timed class, a rider running his/her horse at the fence to stop will be disqualified.

Volunteer classes are open to all adult 4H volunteers registered in the counties of Fairfax, Prince William, or Loudoun. Volunteers need their own entry form; volunteer horses used in timed events must be pre-entered for the fair. Volunteers in any class may walk, trot, or choose any other gait with which they are comfortable. At the judge's discretion, a tack and soundness check may be required of each exhibitor and horse before the timed events begin. Reminder: All riders in the timed events must wear approved protective headgear with the harness secured. Volunteers are included in this rule. Failure to remember to fasten the harness will result in the rider's disqualification.

Section I-E Hunter Senior

Class 203 - Barrel Race

Class 209 - Flag Race

Class 215 - Pole Bending Race

Class 221- Keyhole Race

Section II-E Hunter Junior

Class 204 - Barrel Race

Class 210 - Flag Race

Class 216 - Pole Bending Race

Class 222- Keyhole Race

Section I-W Western Senior

Class 200 - Barrel Race

Class 206 - Flag Race

Class 212 - Pole Bending Race

Class 218- Keyhole Race

Section II-W Western Junior

Class 201 - Barrel Race

Class 207 - Flag Race

Class 213 - Pole Bending Race

Class 219- Keyhole Race

Section I-B Hunter/Western Beginner

Beginner classes to be ridden at a walk-trot/jog only. Breaking into a canter/lope will result in a 5-second penalty. A horse breaking beyond the trot/jog must be pulled back immediately; multiple infractions may lead to disqualification at the judge's discretion.

Class 202 - Barrel Race: Walk-trot/jog.

Class 208 - Flag Race: Walk-trot/jog.

Class 214 - Pole Bending: Walk-trot/jog.

Class 220- Keyhole Race: Walk-trot/jog.

Adult Volunteer Timed Event Classes

These classes, or some of them, may be canceled if circumstances such as time constraints require it. The Overall Adult Advisor, in consultation with the Show Steward and other members of the Show Committee, will decide.

Class 205 -Volunteer Barrel Race: GAYP
Class 211 - Volunteer Flag Race: GAYP
Class 217-Volunteer Pole Bending GAYP
Class223 - Volunteer Keyhole GAYP

Section I-C Cart and Harness

Class 224- Cart and Harness Barrels
Class 225- Cart and Harness Flag Race
Class 226- Cart and Harness Pole Bending Race
Class 227-Cart and Harness Keyhole Race

SHOW SCHEDULE

COMPETITION IS SCHEDULED TO BEGIN PROMPTLY EACH DAY AT 8:00AM, WITH A SHORT LUNCH BREAK AROUND NOON.

NOTE: Holding up classes for riders:

1. Exhibitors are responsible for knowing what classes they are in and when those classes will run. Show committee members with radios will attempt, to the extent possible, to inquire of the progress at another ring.

2. As a general rule, classes are not held up except for tack emergencies and the like.

3. The show Secretary and the Show Committee will make a reasonable attempt to reduce class conflicts, but exhibitors may have to make choices between divisions and/or classes as late as the Friday riders meeting.

Saturday, August 7, 2010

Indoor Arena - Hunter Classes

1. Senior Hunter Showmanship
2. Junior Hunter Showmanship

3. Novice Hunter Equitation
4. Intermediate Hunter Equitation
5. Advanced Hunter Equitation
6. Baby Green Hunter O/F
7. Baby Green Hunter U/S
8. Baby Green Hunter GAYP
9. Novice Hunter O/F
10. Novice Handy Hunter O/F
11. Novice Hunter U/S
12. Open Hunter O/F
13. Open Handy Hunter O/F
14. Open Hunter U/S
15. Open Jumper Course A
16. Open Jumper Course B
17. Open Jumper Course C
18. Senior Hunter/Pleasure Bareback
19. Junior Hunter/Pleasure Bareback
20. Hunter-in-Hand

Upper Ring - Trail Classes

(Depending on entries, the trail classes may be run in the lower ring with an appropriate adjustment in start and finish times.)

Ride any time between 10 and 5

300. Beginner Hunter Trail
301. Junior Hunter Trail
302. Senior Hunter Trail
303. Senior Western Trail
304. Junior Western Trail
305. Beginner Western Trail
306. Trail In-Hand

Saturday, August 7, 2010

Outdoor Arena - Western / Hunter Pleasure Classes

101. Senior Western Showmanship
102. Junior Western Showmanship
103. Beginner Western Showmanship
104. Beginner Hunter Showmanship
105. Senior Western Equitation
106. Junior Western Equitation
107. Senior Western Go As You Please
108. Junior Western Go As You Please
109. Senior Western Pleasure
110. Junior Western Pleasure

- 111. Beginner Western Equitation
- 112. Beginner Western Pleasure
- 113. Beginner Western Horsemanship
- 114. Senior Western Horsemanship
- 115. Junior Western Horsemanship
- 116. Senior Western Reining
- 117. Junior Western Reining
- 118. Senior Western Riding
- 119. Junior Western Riding
- 120. Senior Western Command B&O
- 121. Junior Western Command B&O
- 122. Senior Western Bareback Pleasure
- 123. Junior Western Bareback Pleasure
- 124. Beginner Hunter U/S
- 125. Beginner Hunter Equitation
- 126. Beginner Hunter O/F
- 127. Senior Hunter Go As You Please
- 128. Junior Hunter Go As You Please
- 129. Senior Hunter Pleasure
- 130. Junior Hunter Pleasure
- 131. Senior Hunter Pleasure Pattern
- 132. Junior Hunter Pleasure Pattern
- 133. Senior Hunter Command B&O
- 134. Junior Hunter Command B&O
- 135. Cart and Harness Pleasure Driving

Sunday, August 8, 2010

Outdoor Arena - Timed Events Classes

- 200. Senior Western Barrel Race
- 201. Junior Western Barrel Race
- 202. Beginner Barrel Race
- 203. Senior Hunter Barrel Race
- 204. Junior Hunter Barrel Race
- 205. Volunteer Barrel Race
- 206. Senior Western Flag Race
- 207. Junior Western Flag Race
- 208. Beginner Flag Race
- 209. Senior Hunter Flag Race
- 210. Junior Hunter Flag Race
- 211. Volunteer Flag Race
- 212. Senior Western Pole Bending Race
- 213. Junior Western Pole Bending Race
- 214. Beginner Pole Bending Race
- 215. Senior Hunter Pole Bending Race
- 216. Junior Hunter Pole Bending Race
- 217. Volunteer Pole Bending Race

- 218. Senior Western Keyhole Race
 - 219. Junior Western Keyhole Race
 - 220. Beginner Keyhole Race
 - 221. Senior Hunter Keyhole Race
 - 222. Junior Hunter Keyhole Race
 - 223. Volunteer Keyhole Race
 - 224. Cart and Harness Barrels
 - 225. Cart and Harness Flag Race
 - 226. Cart and Harness Pole Bending Race
 - 227. Cart and Harness Keyhole Race
- << Lunch Break >>

- 400. Individual Costume Class
Prettiest, Most Original, Funniest
- 401. Club Costume Class
Prettiest, Most Original, Funniest

PARADE OF CHAMPIONS

AWARDS & TROPHIES:

Sunday, at the conclusion of the show.

Exhibitors receiving awards must participate in the Parade of Champions **appropriately attired in traditionally accepted riding apparel for their discipline** or the award will be forfeited and passed on to the next qualifying exhibitor. Individuals and members of the club receiving the Stable Management Award do not need to be dressed in riding attire, but must be neat and workmanlike.

Note: Perpetual trophies remain the property of the Fairfax County 4H Horse Forum, and must be returned to the 4H office in June of the next year. Anyone winning a trophy for the third time will be given a special, permanent plaque to commemorate that accomplishment. Perpetual trophies will be on display near the Show Secretary's office in the indoor arena.

Beginner Sectional Championships will be awarded for points earned in the following classes:

Beginner Hunter Showmanship (Class 104)

Beginner Western Showmanship (Class 103)

Beginner Hunter (Classes 124, 125, 126)

Beginner Western (Classes 111, 112, 113)

Beginner Timed Events (Classes 202, 208, 214, 220)

Hunter Sectional Championships will be awarded for points earned in the following classes:

Junior Hunter Showmanship (Class 2)

Senior Hunter Showmanship (Class 1)

Baby Green Hunter (Classes 6, 7, 8,)

Novice Hunter (Classes 9, 10, 11)

Open Hunter (Classes 12, 13, 14)

Junior Hunter Pleasure (Classes 128, 130, 132)

Senior Hunter Pleasure (Classes 127, 129, 131)

Open Jumper (Classes 15, 16, 17)

Senior Hunter Timed Events (Classes 203, 209, 215, 221)

Junior Hunter Timed Events (Classes 204, 210, 216, 222)

Western Sectional Championships will be awarded for points earned in the following classes:

Senior Western Showmanship (Class 101)

Junior Western Showmanship (Class 102)

Beginner Western Showmanship (Class 103)

Senior Western Pleasure (Classes 105, 107, 109)

Junior Western Pleasure (Classes 106, 108, 110)

Senior Western Performance (Classes 116, 118, 303)

Junior Western Performance (Classes 117, 119, 304)

Senior Western Timed Events (Classes 200, 206, 212, 218)

Junior Western Timed Events (Classes

201, 207, 213, 219)

Beginner High Point Awards will be awarded for points earned as follows:

a) either Beginner Hunter or Beginner Western division,

b) Beginner Timed Events (Classes 202, 208, 214, 220), and

c) Beginner Trail (Class 300 or 305 or 306).

Hunter High Point Awards will be awarded for points earned as follows:

Junior Hunter:

a) any one of the Hunter Sections (except Senior Hunter Pleasure), plus

b) Junior Hunter Timed Events (Classes 201, 210, 216, 222), plus

c) one equitation class (either 3, 4, 5, or 7), and

d) any of these Miscellaneous Classes: 19, 134, trail.

Senior Hunter:

a) any one of the Hunter Sections (except Junior Hunter Pleasure), plus

b) Senior Hunter Timed Events (Classes 203, 209, 215, 221), plus

c) one equitation class (either 3, 4, 5) and

d) any of these Miscellaneous Classes: 18, 133, trail.

Western High Point Awards will be awarded for points earned as follows:

Senior Western (Classes 101, 105, 107, 109, 114, 116, 118, 120, 122, 200, 206, 212, 218, 303).

Junior Western (Classes 102, 106, 108, 110, 115, 117, 119, 121, 123, 201, 207, 213, 219, 304).

Stable Management Awards will be presented for individual and club stable management